

TRAVEL EDITION

LUDO/HOSES & LADDERS



 **Fireman Sam**™

LUDO

Ludo is a chase game, where you need to get all 4 of your pawns to home-base as quickly as possible. You can also try to knock your opponent's pawns off the board to give you a better chance of winning. But remember – the other players are also trying to win!

How do you play Ludo?

In turn, each of the players tries to roll a 6. Only after rolling a 6 are you allowed to place one of your pawns on the board. When a player gets a 6 they place one of their pawns on their starting space. He then rolls the dice again and moves that pawn the number of spaces indicated by the dice.

- After putting a pawn in play, a player must always move that pawn on his next roll, even if he has other pawns in play.
- A player always rolls again after throwing a 6, even if he has no pawn to put on the board, or is unable to move one of his pawns.
- You must roll a 6 to move a pawn from the 'Start' corner and put it into play

Taking a pawn

A space can never be occupied at the same time by two pawns. If you land on a space occupied by another player their pawn is taken off the board and placed back in one of the 4 spaces in their 'Start' corner of the board.

Overtaking a pawn

If you overtake another pawn during a move, that pawn stays in play. Count all the spaces, including the occupied ones, to complete your move.

Bringing a pawn Home

To bring a pawn Home you need to land on one of the 4 empty spaces of your 'Home Base'. If the square you end on

is occupied, you cannot bring your pawn Home. If you throw a higher number than there are spaces left on the board (including the spaces in your Home), you cannot move that pawn. Again, if you land on an occupied space you cannot bring your pawn Home.

Suggestion: For a quicker game or with younger children you may change the rules by allowing the player to bring Home their pawn without throwing the exact number. You could also use three pawns, instead of 4.

The Winner:

The first player to get all their pawns into 'Home Base' wins!

Contents: Ludo Game board, 4x4 playing pieces,
1 dice in tumbler

HOSES & LADDERS

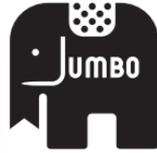
A game for 2 - 4 Fire fighters, who need to find their way around the board to get to the finish. Hurry - you need to help someone in trouble! The player who throws the highest number goes first, with the player to their left going next.

How do you play Hoses & Ladders?

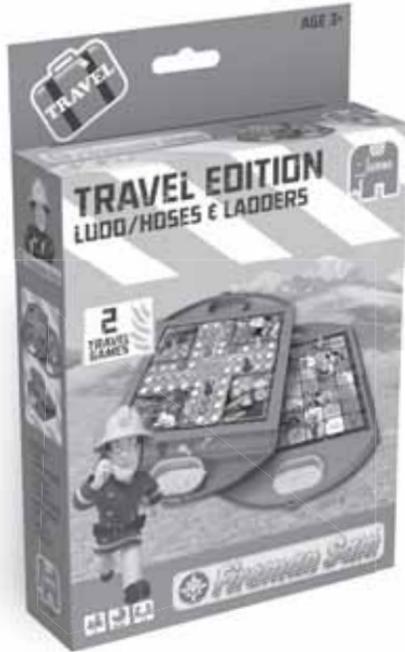
You throw the dice and move your pawn the amount of spaces shown on the dice.

If you land on a space that has the foot of a ladder in it, you can climb up it to the space where it ends. If you land on a space that has a hose, you must slide down it to the space in which it finishes.

Contents: Hoses & Ladders Game board,
4 playing pieces, 1 dice in tumbler



www.jumbo.eu



Made by Koninklijke Jumbo B.V.,
part of JumboDiset P.O. Box 2224,
1500 GE Zaandam, the Netherlands.
Visit: www.jumbo.eu. Made in China.



Warning: Not suitable for children
under 36 months of age due to
small parts. Choking hazard. Please
keep this box for future reference.



© 2013 Prism Art & Design Limited.
The Fireman Sam name and
character are trademarks of
Prism Art & Design Limited.



© Hit Entertainment Limited.
HIT and the HIT logo
are trademarks of
Hit Entertainment Limited.

www.firemansamonline.com

17698