GAME 6 **"Where are you, baby elephant?" (a game of skill)**
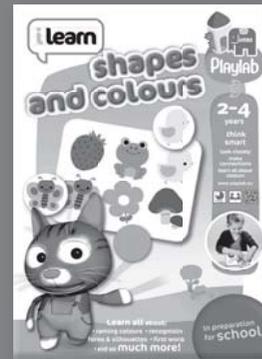
- The mummy cards are turned face down on the table; the baby tokens face upwards, showing the illustration.
- The youngest player takes a mummy card. It is the mummy elephant and asks, in this example: "Where are you, baby elephant?" The first player to find the right baby quickly grabs the token and says: "Peekaboo mummy, I'm here!" That player is given the mummy card.
- The next player turns over a card and asks for that baby.
- The player with the most sets wins the game.

Extending the game:

- You can also use the cards to make up stories with your child: your child lays mummy cards down on the table in front of them, takes a baby token from the face-down pile and looks to see if they have the right mummy card.
  - If they have the right card, they put the baby token in the mummy card.
  - If they do not have the right card, ask your child to make up a sentence about the baby finding their mummy: "Where is your mummy, little calf? Moo, moo! Go quickly back to mummy in the green field!" and so on…
- You can also use the cards to make animal sounds with your child and to discover the right words for them:
  - the lion roars, the zebra neighs and the elephant trumpets;
  - the sheep bleats, the cow moos and the pig grunts;
  - the polar bear growls, the seal barks and the whale sings;
  - the chicken clucks, the cat meows and the rabbit wiggles its nose!
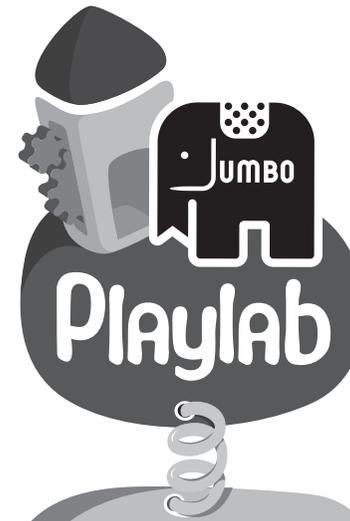
Discover the other games in this series:

i learn On my way to reception
14 educational games to prepare for school
3-5 years

i learn shapes and colours
2-4 years

Contents:
12 puzzle cards, 12 round tokens and 1 rules of the game booklet
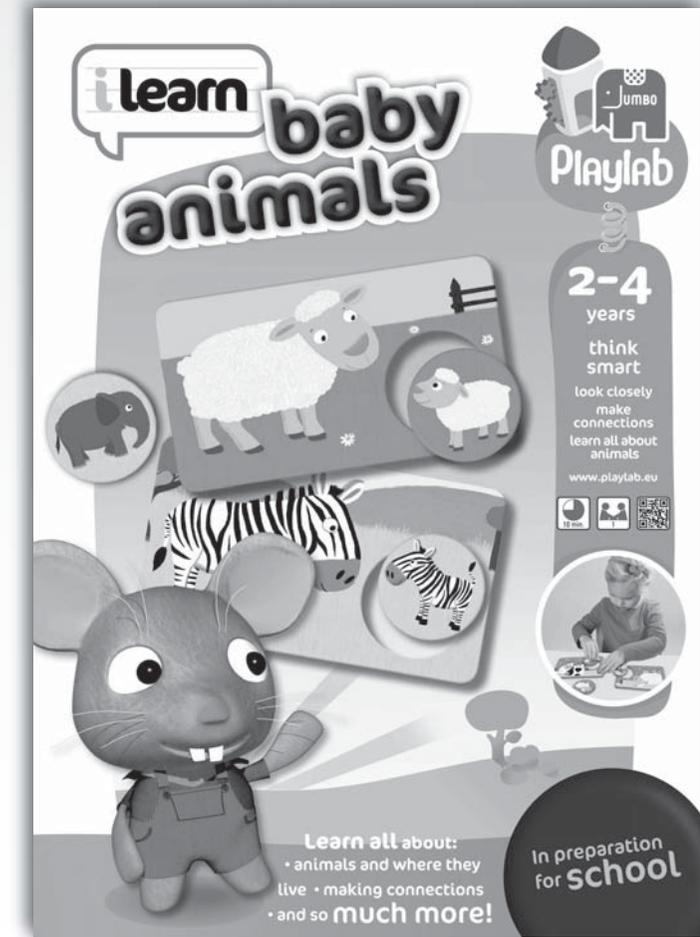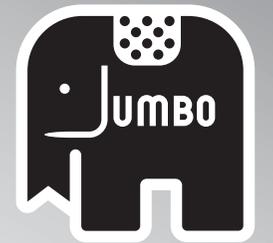
CE

Jumbo Playlab

Welcome to Jumbo Playlab! A world full of cute characters and fun challenges! We created the world of Jumbo Playlab together with parents, grandparents and, of course, children.
Not only are the games lots of fun to play but because of this, they really give kids aged two to six something to do. Reading, writing, counting, doing sums, but also playing together and thinking smartly; on each box you can see at a glance what the kids can do.
Jumbo Playlab
Nice for now, handy for later!

www.playlab.eu

i learn baby animals
Playlab
2-4 years
think smart
look closely
make connections
learn all about animals
www.playlab.eu

Learn all about:
• animals and where they live • making connections
• and so much more!

In preparation for school

10 min. | 1

UK Game Rules

Baby animals

This game helps you to discover the bond between a mummy animal and her baby and you learn more about where they live. 12 animals and their little ones from four different environments: Some of their homes may be more familiar than others.

- **Around the farm**
  The chicken and her baby chick, the rabbit and her baby bunny, the cat and her baby kitten.
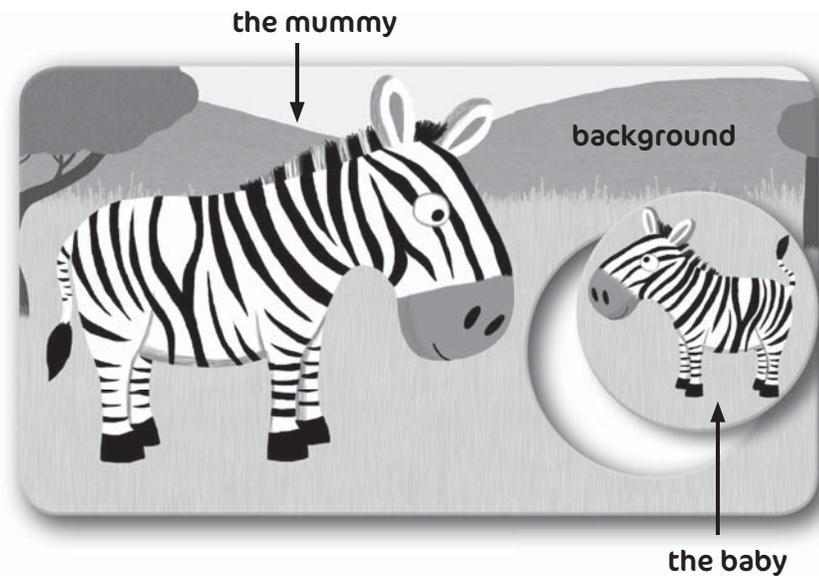
- **In the meadow**
  The sheep and her baby lamb, the cow and her baby calf, the pig and her baby piglet.

- **On the savannah**
  The lion and her baby cub, the zebra and her baby zebra foal, the elephant and her baby calf.
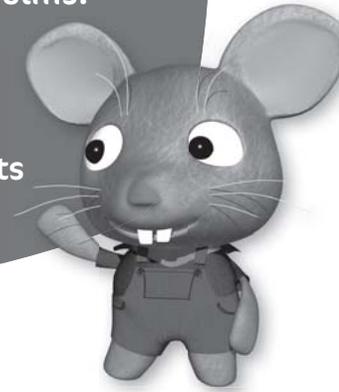
- **On the polar ice**
  The polar bear and her baby cub, the seal and her baby cub, the whale and her baby calf.

cluck cluck

the mummy

background

the baby

For parents

Animals soon become part of your child's perception of his or her environment. This comprehensive, development-oriented game from the 'iLearn' series focuses on this theme with the following aims:

1. Learning the names of animals
2. Learning which baby animals belong to which mothers
3. Discovering different living environments
4. Playing with animal sounds

To play alone

GAME 1 Mummies and babies

When playing for the first time, choose a few mummy cards and the associated baby tokens.
- Your child chooses an animal and finds the right baby for that animal.
- Join in the fun and practice the names of each animal and each baby. "What is this animal called? This is a chicken. And what are her babies called? That is a chick."
- Your child plays at their own pace and says the names of the animals, looks for the associated baby tokens and puts them in the mummy cards.

GAME 2 "Where are you, baby elephant?"
- Place the mummy cards face down on the table. Lay the baby tokens on the table facing upwards showing the illustration.
- Choose a mummy card and ask (for example): "Where are you, baby elephant?"
- Your child looks for the right baby and says: "Peekaboo mummy, I'm here!"
- They take the card and place the token in the correct mummy card.

GAME 3 "Where do I live?"
- Take all the cards and baby tokens for a single living environment, for example 'around the farm'.
- Lay the chicken, the rabbit, the cat, the chick, the bunny and the kitten on the table.
- Once your child has placed the three babies into the mummy cards, show how they form a whole together: "Look, the chicken and her chick, the rabbit and her bunny, the cat and her kitten: they are all farm animals!"

GAME 4 Storytelling game

This game stimulates language development: having fun making up stories together!
- "Hello polar bear cub, what are you doing on the savannah? – I'm looking for my mummy; gosh it's warm here! – Better get back to the polar ice quickly!"
- "Look for a really big mummy!"
- "Can you see a baby with feathers?"
- "Find a mummy that gives milk!"
- "Do you know a baby that says meow? And quack-quack, and baa-baa and moo…?"
- "Find a baby with stripes… Yes, that's good; the kitten and the zebra foal both have stripes!"

Playing together

Moo!

GAME 5 Mummy-baby lotto (2 to 4 players)
- Divide the mummy cards. Make sure you give each child three cards from the same living environments (if you're playing with three players, set aside one living environment with the associated cards and tokens).
- The baby tokens are turned face down and make up the 'kitty'.
- The youngest player starts the game by taking a baby token from the 'kitty'.
  - If they have the associated mummy card, they can put the token in the right place.
  - If they don't have the right mummy card, the token goes back in the 'kitty'.
- The turn then goes to the next player.
- The first player to find all the babies belonging to the mummies wins the game.